

FAQ

What is the difference between TrueMove3 and TrueMove3+?

TrueMove3 is our 12,000 CPI, 350+ IPS, 50G sensor with True 1 to 1 tracking and ultra-low latency. TrueMove3+ combines TrueMove3 with a dedicated lift-off sensor optimizing lift-off distance. All of the technical breakthroughs of TrueMove3 are in TrueMove3+, but now with an even lower lift off distance.

What is the best weight setting to use?

Weight tuning is user preference. A general trend is low sensitivity users may like a lighter mouse, while high sensitivity users may prefer a heavier mouse. But there is no right / wrong setting. Experiment and find what works best for you

Why does this mouse look so different from the other mice in your lineup?

We decided to spice it up a bit, and play more with lighting accents and notifications since our Gamesense integration now includes [Discord!](#) However, the ergonomics/form factor are very much same, delivering the comfort and quality you expect from SteelSeries.

What's the deal? Why didn't you just put all the weights in the back or front?

Placing the slots for the weights on the sides, in a straight line from front to back, gives gamers the ability to truly 'weight balance' their mouse. This allows gamers to get the weight they want, and maintain the right center of balance for their grip.

TrueMove3 again? Why didn't you give me more CPI?

The usable range of CPI in the TrueMove3 sensor is more than good enough for the current gaming environment, and [CPI is not a measure of performance](#). Also, the sensor going with IPS up to 350 is excellent, and we don't expect gamers to reach that maximum. With that in mind, we made improvements to another area – Lift-off distance. Thus, the TruMove3+ dual sensor system was created.